

29-6-92. Puffball Mark M, Julian H, Matt, Alistair

Caving at last!! The first problem that was presented to us was how to get in. The winter snow fall had not fully melted and the entrance appeared snow plug. There was the possibility of gaining entrance down the side of the snow just to the left of the cave number. So we placed a hiltig and dropped down a ladder. This provided a way into the main hole. Some digging provided a route into the passageway into the cave. Since last year it appears that the roof has fallen in and there is a new hole in the roof. <sup>Bollocks! Look at the survey fella...</sup> The boulder choke is very loose and should be descended with caution. Once we arrived at Shell Pitch Julian and Matt went ahead to start rigging Piezo. Mark and I began to re-rig Shell Pitch but due to a slight misjudgement we only had one hammer with us and were unable to dress the rock properly. This will be re-rigged next time we go down, hopefully. On the traverse to Piezo there is a move over a deep hole which should be hand lined and possibly explored. Julian had rigged the first part of Piezo too a long free hang. We descended this but found that rigging the next pitch would be difficult to avoid what could be a large waterfall and as our side of the cave was not vertical. The other side is overhanging and would make an excellent

place to rig but unfortunately it is virtually impossible to reach let alone drill a hole. After some looking we spotted a good-ish rigging point, again it was somewhat difficult to reach as a traverse out was required and then the rope just pulled you straight back. Matt at this point was feeling very cold and decided to leave the cave. We then started rigging a descending traverse from the top of the pitch to reach this point. After 3 bolts we were tired and deciding to ~~so~~ decided to come out. We're not far from reaching the good rigging site - next trip we'll get there.

T.U. Matt - 5 hours

Mark, Julian, Ali - 9 hours.

### 2-7-92 Puffball Mark M, Julian H, Alistair

Re-rigged Shell Pitch, placed a hand line over a large hole before Piezo, also split placed for exploration. Carried on pushing to Dark Room (hopefully) - more epic bolting. Rebolays removed down first pitch of Piezo. T.U. ~~9½ hours~~ so now there is a straight drop to a shelf half way down the pitch. From there, there is an upward pitch leading to a hole in the opposite wall. Then a descent

down a pitch the other side of the hole in the cave is currently halfway through being rigged with two rebolays to reach a free hang for some distance. This route keeps the caver out of any water. Many bolts were placed and removed to reach this route. It rained whilst we were down the cave and we didn't notice at all.

T.U. =  $9\frac{1}{2}$  hours.

### 3-7-92 Puffball Mark M, Julian H, Alistair

Piezo goes through to the Dark room! The hole named the Cow's Nest lead via 415 rebolays (213 hanging) to a 34m free-hang into the darkroom. This free hang ends up in a waterfall coming into the Darkroom, therefore we have rigged a second route, a dry route, through an eye hole through the side of the wall <sup>ready</sup> of the free hang - ~~THE COMMANDER~~. This provides a totally dry route to the Darkroom. The whole pitch from the Cow's Nest to the Darkroom is about 60/65m. Once we had reached the Darkroom we had little rope left so surveyed the pitch on the way out.

T.U. = 11 hours.

place to rig but info impossible to reach. Some looking we spot point, again it was reach as a trap. Then the rope & Matt at this decided to rigging a of the pit we were to con the

9

the hole in the car being rigged with our to any water.

(Kristi's sake how many times?)  
M

down through the Re-rigged the Chimney to rig a traverse section of the rift smart Natural or deviation or

H

left, having admired Mark, Julian & Ali's hanging belays. Up last, and home - we were tourists & we don't care. T/u 5 hrs

8/7/92 Puffball Olly Julian S Glen

Pottering about trip. If you follow the roof in the entrance rift, you eventually come out over the top of Shell pitch. Ignorance comes down by the question mark in Dot-to-dot, and should be re-rigged, since the rigging wasn't designed for people to actually use it. Ho hum. Went and saw the Darkroom. Came out

T/u 7½ hrs.

7th July Kaninchenhöhle Mark M

Went down to get ~~the~~ as much as possible of the co-ax out. Rigged in as far as the third pitch, but unfortunately I didn't know where the re-belay, etc should be so I rigged it completely crappy and had zillions of rappels and abseiling on single rappel bolts. Basically I didn't enjoy it at all, and I was wearing dry gear and Julian's gear so I got cold and wet and thoroughly pissed off. Eventually got about 200m of ~~the~~ co-ax out and possible out just after my 2 hour call out had expired.

T/u 2 hrs.

8th July Puffball Matt, Julian H, Alistair, Mark M

We rigged in to the Navigational limit and pushed the

4/7/92 Puffball. Matt Julian S

Tried to rig hole ½ way up Ignorance. Eventually leads into main route, probably at top of Dot-to-dot. Left rigged until it can be surveyed. WARNING - do not prusik up bottom section - freeclimb instead.  
T/u 7 hrs.

7.7.92 Puffball Mark S, Clive

After everybody else jacked for various reasons, we went (again) We took out to the top of natural redundancy and then

end. Ascended past the last of Dokter's ladder bolts and via a deviation to avoid water to the foot of the pitch. Then we walked down a length & rift (10m) to the head of another pitch. This remains to be rigged with the 200m of rope we now have at the pushing front.

The problems came on the boulder slope on the way out. There is a big boulder jammed across the entrance boulderslope holding back a tensile weight of piled boulders. This boulder is resting on a pile of other shit that gets ended with every person leaving the cave. As I was climbing over it some ~~that~~ loose rock fell out from under it and this big (3' cube) boulder subsided slightly. This scared me a lot. Julian was behind me, he chimmeyed up beside the boulder without touching it and then climbed up the boulderslope. As he climbed past me more rocks fell out from under the big boulder and it subsided by another 2".

Anyhow we got out okay and considered ourselves lucky. The entrance is now definitely unsafe and I will not be going down it until it changes. T/U 14 hours.

Friday 1992.07.10 Puffball

Oly

I decided that far too much ill-informed bullshit was flying regarding the Puffball "rolling stone", so went prospecting with Glen & Julian via PB to retrieve my glasses and some gear. Decided a quick look at the boulder

was in order, so I donned my overalls over my shorts & T-shirt and with Julian's helmet (he has a lesion) I descended and inspected the boulder & rift for a while. Gently kicking the two rocks produced no movement, and after a little more contemplation I decided I was willing to go and retrieve the drill if this would be useful. I carefully left and found a pair of carabiner gloves had dropped down the side of the snow plug last year! Then we went ~~on~~ prospecting, re-found 90/14 (= 184) and Glen fell down that! a snow plug and dislocated his shoulder.

T/U: 15 minutes.

Friday 07/10/92 K.H Andy, Jerry

Went to rig up to Knossos, we rigged top pitch. Jerry left take sec of rope at top so had to go back, I needed the practice. Went to Big Scarsbary's then rigged Snout pitch. We could not find the second belay. It was supposed to be a natural. Jerry rigged the last section which made it go to Knossos.

T/U 8 hrs Jerry,

Foot Friday 1990/10

Football

I never said it was alright - I said I was willing to go and get the drill if it would help in making it safe, in my opinion if it fell, the rift would stay it enough to get out of the way in time. Dave & Andrew time and everyone else

After Olly's trip saying football was all right, I went down to play putting ropes and stuff for fifteen minutes to make sure it wasn't. Olly was in fact wrong and after putting a bolt in I reached down to put a tapetum round the offending rock, and when I had my arms in the boulder slope com, com well any way about 2 seconds later I was four foot further down the cave thinking - well that went remarkably well didn't it? 30s later I had really bad shivers. We then rested some time trying to pull rocks down from the surface with pottery and coasha people ← complete waste of time. Andrew and I then spent the next few hours lurching shit down the cave. It was dead dull and tiring - much water missing with someone flinging rocks on your head.

T/U 3hrs.

Saturday 11/7/92. Football. Julian, Richard, Aggy

Having sorted out the dodgy boulder slope with Dave and Andy previously, it was time to go caving again. As we got to the cave cloud rolled in obscuring all visibility and it started raining. Decided to come out in daylight in case visibility continued to be crap. Laid cable for some time until about 1/2 way down Cloud Chamber and then ran out of cable. Continued to bottom of Cloud Chamber then turned around. Meanwhile surface

weather continued to deteriorate to the point where it became much wetter underground. Cyclotron was fairly wet at the bottom and Natural Redundancy less so. However, the wet weather route from Dark Room to Fiero turned out to be really good, only a bit damp on the lower section above the eye hole. Arrived on surface in pouring rain as it was getting dark, so charged at top camp. Very hard work finding way across plateau in darkness and poor visibility.

T/U 8½ hours

14<sup>th</sup> July 1992 Kaninchenhöhle Tina + Miketa

After two years wondering about whether it wet, we returned to the boulder choke at the end of Gnome Passage off Dreamtime. In the interim it had collapsed a bit so we had a quick look at it and decided that, being Austria and not (say) Mendips, it was (a) too much like hard work and (b) too dangerous. However, on the way in we had noticed that the rift in the middle of the passage at the start of Dreamtime was now accessible, a load of crap having disappeared.

Rigged a rope from a very large boulder and a thread and descended below a large piece of hanging death. Established that this is not part of Bullshit Alley but goes back under the rift, sort of towards Alternative Shopper (but as far as anyone can remember, nothing breaks into Alt Shopper). Needs to be explored 'cos we buggered off out. This bit is called "Deep Sleep" (ask Tina)

T/U 6 hours

PS: Reinforced entrance pitch properly but pitch 2 is a big improvement.

TUESDAY 14<sup>TH</sup> July 1992

PUFFBALL Licis & Jerry

AFTER FISHING. A COMPLETE SET OF BOOGIEBOOS  
GIFT FOR JERRY ~~HANNAH~~ SPENCER SEVERAL TRUCKS  
HOURS LOOKING FOR KANICORNIA & JEREMY GONE  
WE FOUND THEM TUES ENDERED AT 15.15  
WORE THAT INFORMATION OF FISHING MARK M ETC AT  
PUSHING FRONT DESCRIBED AS EXCITEMENT UNIDENTIFIED  
EXTREMELY PROMISING FRONT TO FIND CARS HAD  
SCAMPED OUT MET OCEAN & JULIAN S. ON  
WATER OUT. CANNED BARRA FOR DRAKE UP  
PIERS ~~TO~~ CAVING MASSIVE PUSHERS TO  
WATERFRONT.

T/U ~~8 1/2~~ <sup>9 1/2</sup>  
~~8 1/2~~ HRS.

Tuesday 14th July '92  
'90 / 13 aka 183 Julian H, Aggy & Matt

Didn't get underground until 4! God we were crap. Entrance is a 'tight' (well for Julian at any rate) square past a boulder and into a hands & knees crawl for about 10 ft. Following the fall line, sliding over loose boulders, after a 30ft we reached the first pitch, around 10 mtrs, and while I juffed on the re belay, Julian got the first bolt of the next pitch in, but for some (still) unknown reason, the cone was knocked too far into the spit, splitting it. The next bolt was also a no hope. Next we buried 12 ton

of shit down the pitch. The rope lead down about 2m - almost a free climb - across a ledge littered with boulders and then to the floor of a rock covered chamber with a little waterfall, (which probably looks ~~the~~ fairly impressive in the wet). A small slot under one wall lead to the third pitch - still to have a rebelay placed. The way one at the bottom of this is a small hole leading into larger rift.

I'm crap and can't remember the names - but we do have some (horist) - so Olly can't get his warped imagination out of here.

(to be filled in later  
cave - Moose Trap  
2nd pitch - Ball winkle)

1st pitch - Rocky  
3rd pitch - Cleopatra's

T/U. 8 hrs.

(all at less than 50m  
what a bunch of light weight)

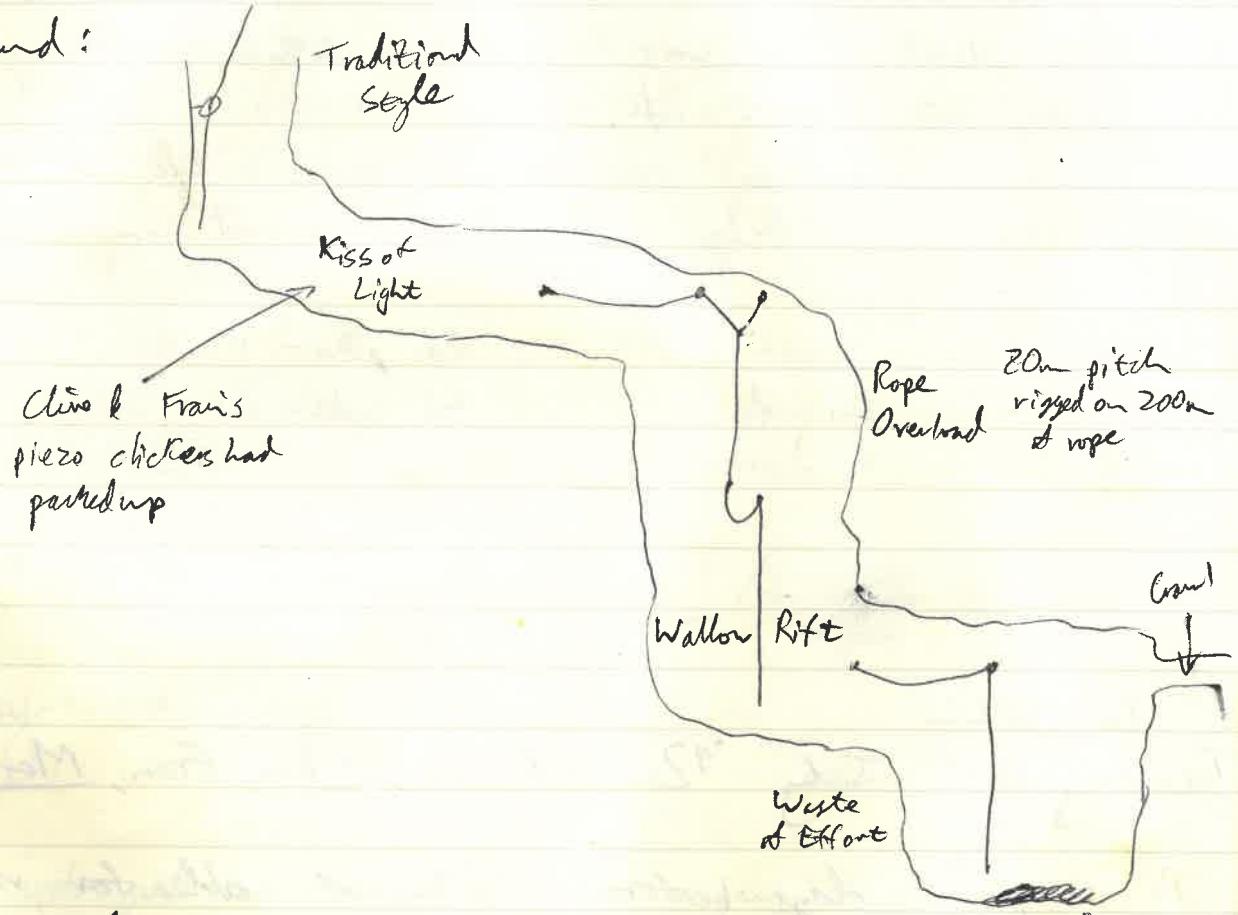
PUFFBALL

Tuesday 16th July '92 Alistair, Clive Fran, Mark M

A couple of days before 600m of cable for radios had been laid down the cave. Then Julian carried 200m of rope to the pushing front. Only one thing could happen next - we found the sump. ~~We~~ We rigged two pitches after ~~Aggy~~ Traditional Style, the second of which was disgustingly muddy and ended in a sump pool the size of a dinner plate. Yuck! However this may not be the end, because above the sump pool there is a muddy crawl going off for some

distance. It is below the high water mark of the sump pool and clearly cumps when it rains, but more-the-less will probably be pushed on the next trip down there.

We found:



T/u 13 hours.

14.7.92

Puffball

Olly Julian S

Didn't get underground until 22.15 (Beat that Math). Surveyed Entrance then went into cave proper and surveyed from ladder to just before 5th rope pitch. Met 6 people who were all coming out. Got yummy illuminated compasses to do ~~the~~ rift section. God so nice. @ other set sooo shit! Acting that sticks 90% of the time, a compass with no line on it - Accurate survey? Now to survey properly. You have a rift that's narrow at the bottom and wide at the top. Very wide in places. Positively capacious in fact. Olly: "I want to survey along the roof if I can". Point is that Julian is very crap at wide traverses. Al: "It's easy that bit. You just put ~~one~~ one foot on that blank wall there, and stretch across to ~~the~~ that massive foothold only 6ft away. It's huge. It's at least an inch across." Julian: "No." Finish surveying 04.30. Board now. Go down to see what Brute Force does. Get to top. Huff up drill battery and massively lose interest. Olly tries his foot jammer & it up shell pitch. It failed. Get out 7.35. It was raining. Again. Solidly. Heavily. Aqueously. Pissed off. Very pissed off. So we passed off and woke up top camp, then we passed off to BA and sat in the potab hut

T/u 9 hrs

P.S. What do you call 2 ~~top~~ <sup>and most</sup> young Aussies who are walking across the crapper in the pissing rain <sup>at 3am</sup> camping umbrellas?

We didn't know either, but if you can think of something tell us, cos when it happened we were far too knackered to think of it.

Thursday 16/7/92

Han, And, Ton, Dan

Once upon a time in the next four intercard caves went a cavewy. One by one they assembled around a hole some limestone. The 3rd boy donned his suit of armour and clutched his sword before leaping fearfully into its mouth. After battling with all his might he leapt, fought and once again cried.

Three followed slowly.

They stopped cause they found a small and insignificant reason to go no further. They were as apathetic as a six shot revolver. They threw rods and bolts. They descended Garden Party fearfully.

Dum dum dum.

N. Shem

Cave Run

Tue 10

Thursday 16-7-92

Riche, Mi M.

The intention of our trip was to go down Brute Force + Ignorance - push the (?) and survey it all. What happened was that we went down Strike 2 - which will go I think, its not too tight - There's another pitch beyond. We started surveying Strike 2 not knowing where we were going eventually

dropped the pencil, got cold + tired so left 10am 9mm at 10-10-10 to pull (?) and came out - sorry

TIN = 5½ hours.

Thur 16-7-92

Puffball

Julian H, Wooley, Gill

Intention to get to bottom and survey out, checking leads on the way and hopefully finding they don't go. Wooley + Gill much impressed with the new Piezo route and wet route rigging, but those enormous hanging rebelayed knackered Gill gout (How about a smaller loop next time?). Much spaghetti junction. Anyway Gill wimped out at Traditional Style and solo-ed out. Julian + Wooley checked out muddy crawl above the sump, then goes to another sump. They then de-rigged last 2 pitches and brought out x-100's m rope. There's a lead off Delicate Sound of Thunder, passage on left leads to "Honeycomb" (lots of phreatic maze) water coming down a small hole; mud pools; passage to a pitch above a pool. God, I hope it doesn't go.

Geology: Many pitches obviously on a fault line between the grey shelly limestone (huge bivalves 6" across (?)) and a sandy rock! The grey one is the one that doesn't bolt easily. Often see offset of beds, e.g. a horizontal dark shale bed. Some pitches along a wide fault zone, at least 2 faults 4 foot apart. Whole cave is developed along some plane - see Olly's survey rotatig.

T-U 8 hours (Gill) 11 hrs (Julian + Wooley)

Took 5 hrs to get hypoblast out + we wet incredibly slow by the end with three up 3 times on return with due to de-hydration. If an shit

Thurs 16/7/92.

Aggy, Glen, Clive, Matt  
Rigged 2 more pitches in Moose Trap, one goes through a tight hole in a boulder slope  
T/U 7 hrs.

Fri 17/7/92

Fran, Mark M & Matt  
Surveyed all 5 pitches of Moose Trap -  
T/U 5½ hrs

Fri 17/7/92

### Olly Tilians

Went down came out joined up surveys of QSCC and below. Also grade 1ed the bit off Del. Thunder.  
T/O 9 hrs

Fri 17/7/92 And I work

Surface Survey Puffball (182) to 183 & 184

14/7/92 GM I work

Surface survey for top camp → col.

~~DRILL~~ mon 20

TU 6 hrs.

went to moose trap. Rigged down to rift (can't remember ns of pitches). Found cut in rope just where we were to rig at top of pitch. Rigged one other small pitch, which promptly collapsed to a climb. pa. Rift, tight & horrible.

### Aggy, Richie

17<sup>th</sup> July 1992

Mike TA goes solo carving

Nobody else wanted to go down 161 so I was forced to go alone into the depths of 161, to see if Deep Sleep wet anywhere. Well, after 4 bolts it didn't!! For 161 this is positively amazing and stunning b2 On the way out, has a look at the passage at the bottom of Pitch 2, it has a 2 second drop at the end. Came out to loadsa sunshine T/u 4 hours

18<sup>th</sup> July 1992

Mitre TA goes carving with Wokey

"Want to go down 161" says Wokey so "on" & I says. (a) went and surveyed Deep Sleep (5) went and looked at Gnome passage; Wokey pushed the (hard) branch to a pitch so surveyed most of it (c) shifted the co-ax down the squeeze and (d) buggered off to daylight  
T/u 7½ hours.

18th July 1992 Julian H, Andy, Tony, Mark M

Puffball

Combined photo and derig trip.

We all went in together, took photos at : Puffball rift; Shell pitch; New Battery Relays; Cloud Chamber; NDE.

Then Andy and Tony went out and Julian and I began derigging. First we checked the various holes emanating from the hole in Delicate Sound & Thunder. Olly had pushed one of these to a pitch, without his SLT gear on, but we couldn't fit wearing ours and so decided that it was clearly far too tight and ignored it.

We derigged NDE, Cloud Chamber and Natural Redundancy, plus the dry route parallel to The Chimney. Half the resulting rope we took out and half we left in an utterly knackered tackle sack at the head & Piero. We also got out all 800m of cable and carried out the drill battery.

ANYONE GOING DOWN TO DE-RIG FURTHER WOULD DO WELL TO TAKE DOWN TWO EMPTY TACKLESACKS.

The Dark Room has been derigged so the chimney rope can be pulled up from above. Have fun on the rebelay's!

T/U      1½ hours {  
Mark M  
Julian  
8½ hours {  
Tony  
Andy

14/7/92 KH ropeless.

Andrew Dave

Finished rigging to rector. Going up other side I discovered some tool (woobey) had not put the handline on so there was an epic get off. This ruined our original plan of rigging exhaustion so we had to look at another lead. Tried surveying but clive died so went and found a big chamber, the Satros editing room. No rope so gave up and came home.

T/U 1½

23/7/92 Puffball

Julian S

Went to fetch my gear back from Puffball for the great Eishole extravaganza. As we left Clive leave top camp Andy shouts "you could get the rope from Puffball Shell if you want to fetch it." Bugger that thinks I. As I wonder whether eh, and when I reach Puffball decide OK. I ought to then. Go back to Top camp, get carbide etc. go back. "Its somewhere at the base of Shell" says Andy. Back to the cave, get changed, down I go. Hum t hum rift bashing god its boring bottom of Shell - No rope. Go top top of BFI - still no rope. I can't get back up the 8ft climb unaided, so can't go any further. "Oh bugger" says I "I won't be able to take 2 full tagdays of rope out of that bastard rift. Shucks!" So I roll. God Puffball is boring fifth time around. Mind you, my Macuit is still in one piece tee-hee-hee

T/U 1½ hrs

P.S. I tried to help dig holes

24/7/92 KH - France

Tony

Rigged in to bottom of Roll of the Dice, but could not last rebelay and could not be bothered to put in a new spit so left all the gear there approx - 4 tectors, 1 bolting kit, 2 tapes, 60m of rope. Warning top of roll of the dice needs another tector or preferable a rebelay - rope can be obtained by removing the down well back from top of pitch. Also for the first few prusiks up from freehanging abseil rebelay in Fracophobia Cave with tape (foot sling) rope rubs, but I have now tightened

the deviation so I don't know if it still will.  
Caving is one best trip I've had in months,  
ran back to top comp. cause I was feeling so  
good, and Gill who saw me thought there must  
have been an accident.

T/U = Shd.

Wed 1992.07.22

Andy, Dave, work

(Robot) Garden Party

Bogged on up to KH approach early with drill & gear with  
intent to finish off garden party I was down to pingers to  
unzip & push.

Plan worked as predicted set huge I was used as baby hill  
battering on 80m of zigzag down 2 flights. Sordon re-  
laxed interest with connection - what the rest is going on!  
Had a good handle hand connecting up & 2 parallel shafts.  
Andy was ill after a morning 1st hit out at. Dave & I  
survived out all the way down - really satisfying.

- This cost us ridiculous (again)

TH (work/due) 11hs.

(Andy) 7hs.

Pingers push/boring.

Th 1992.07.23

Tony work

~~Pingers~~

Get up late & then of underground by 2.20.

Gave Tony a good touring trip on the way down - he was  
surprised by the size of KH. Spent all the way to pingers  
with a borrowed York one to find some more there - fun, didn't have  
boredom. Had a look in my pocket book & moved part of  
it but decided too today a more other half. The third

all the way down pingers to Sordon safety room. Taped  
down pitch I had a bit more care at bottom, including  
Silent Fellow, a chamber with a pitch out of it (but very  
shiny) about 30m. Then surveyed out. Pingers is  
very windy & bumpy gearing. Traveled back & surface  
with some hangers I made out. Satisfied, official topo-  
Tours about a lot of core.

T/U 12.5 hrs.

Sat 1992.07.25 Sonnenleiterstrecke (sun-litter shaft)

Andy, Tony, work (Robot to under-area) T/U Thos.

Up at an ungodly hour (5-30) to do ~~get~~ steel antennas at  
06.30. Long, hot, fast walking. We were charged. Fortunately  
walking was much easier & we were quickly bypassed by  
furry metal stuff going down to -362m (p20, p43, p97, p10,  
p53, p88, p57). Not so tight with boulders down.

At bottom is some horizontal core with veg - slippery mud  
did a bit of smearing but bottom pitch in too wet so had  
a look at rest of core, ending at a big drift (surface layer)  
got a rope to make not to do trundle and picker-head &  
find more core - prob seals 300m to a big soft  
pitch & stop down to streamway. Furry build - and we  
didn't even have to survey it.

MANAGED

1625/351 o-o

Sat 25.7.92

Olly, Sabine, Richie, Fran, Clive  
 + Hans, his son (Günther) & (Ausrian)  
 Preparation started early (sign for this one) : packing rucksacks.  
 The afternoon before? What, were getting organised?  
 Fortunately we were able to improve this by having a 21<sup>st</sup>  
 birthday party the evening before, and various of us arrived to  
 coz it was nice, despite knowing that the Austrian's would  
 be up at 6:30am. We made it, with Richie's  
 epic driving, 2 mins early.

So here we are, at the top of the toll road (and car park).  
 Olly improves our organisational record by having no crampons,  
 and neither the Aussrians had no spare set. (hey did say they  
 might tho'). Hans sees an ice axe, is good gear though  
 so off we walk to the cave.

Plan: 1 hr walk to cave, 2 hrs cave, 2 hrs walk  
 back across the plateau then bier in a caff.

Result: Austrian bib cue! ☺

Where did we lose? 1st game: Rucksacks

We had traditional carvers rucksacks with lots of  
 gear. The austrian's rucksacks looked like they would  
 struggle to hold a walkman, let alone full climbing gear.  
 2<sup>nd</sup> game: Hangover. (some of us). Imagine going scurrying  
 climbing (albeit with dry gear) at 6am after a late night  
 sess. at the Hill Inn. You don't do you. you go to berries  
 and Foster lofts and moan groan and maybe walk round  
 Yorkshire a bit. Not walk up a mountain led by hyper-fit  
 austrian's who say 10km is 1 hr walk easily. With climbing gear.

GRUBSTEN WEST-WAND Höhle  
 An Eisöhle near Bad Mitterndorf

On rusty scree slopes with gods throwing rocks at you.  
 "See the hole in the middle of the cliff there? That's it".  
 While changing my oversuit did a bumbling boulder impression.  
 I didn't really want it to fall all the huge distance down  
 this scree slope. I like grass: it stops things falling.  
 3rd Game: Odd gear. Hans, fury - unpacket from  
 his big rucksack along with oodles of ham sandwiches, wings  
 etc (Swenning English had no breakfast) a fury. Imagine  
 camo pattern, kept in bright colours. That's it.  
 Hans' sons undershirt - looked like black bubble wrap?

No han

4<sup>th</sup> Game - We won! (what - FESTERING, of course)

Variety light fellting, hangovers, generally being slow.

5<sup>th</sup> Game - Caving. (yes now comes the important bit.)

(A goddamn he obvious cave, hen crawl, a big bit (austrian)  
 are hard, hey don't need knee pads. Fran & Richie do, tho')  
~~The mountain walk~~. Out again a few metres later. A  
 through trip! Down another cave, amazing fixed ladder  
 with lots of bolts & wires holding it together. Perhaps a feet &  
 bit over the top. Some rocks, then crampon on for a bouldle  
 down a nice ice slope. Watching Olly from as Hans  
 walks him down (Ol's foot resting on Hans's etc). Squeeze  
 at bottom of the would be awful except i.e. is v.s lipps!  
 Then some real caving. We wandered round, lots of big bolted  
 passage, being shoutin' all the leads & being out caved in  
 a miserably easy cave. Günther had a trick of being  
 behind one minute, hen you see him next in front. OK, he  
 did find the cave. The walls were all light coloured and

PPS Guess whose light failed despite it being a club FXR and  
whose replacement carbide was shit also?

29

making the big spaces quite bright & change. (cf papphallangka)  
It's a big cave 1:10km, 400m deep & we only saw the top but  
beautiful soil like piece of really blue ice. somewhere  
we saw. Eventually after wandering apparently at randomly  
except cover. Out, change. Man's ~~saw~~ showed us (in French)  
a passage which went up, and said "We found the hole  
in the top by surveying it underground, then walking  
350 m from the campsite & just saying 'we yes, is here'. Why  
can't中国人 surveying be this good? Anyway we have  
to climb a horribly steep chossy crap bit of mountain. I scared.  
At the top, a football pitch sized bit of grass. Flat.  
Their campsite - amusing camping - they have to carry all  
their shit up, but a helicopter delivers barrel of beer  
and cakes.

Walk back across plateau - real toke. Ice blue  
grey & white, no boulders for miles, but little tiny plants peeking  
around. Shown some big holes & people check - one  
is a big hole near the path, with a cross/removal on  
the other side of the path from the hole so people fall down  
it on the way to see it.

Vaguely tropical once in the plant level again -  
clear (like below) beautiful colours, plants with really  
bright colours all round.

Then to a gash hole or a creviced for drink & home.  
Summary: don't go camping at 6am with immensely had australians  
who are also really good bush guides (the walk day was  
really interesting despite the fact I felt a complete orange)

The end. T/u 2½ hrs?

Ps Richie & Ian stole Aggy & Sam's shorts on the way out that's enough  
This was funny. That seemed no point in nothing  
was his shorts tho!

Mon 1992-07-27

Work & oil de-vigging papphall.

Work cleared out an's den chimney: just extensions of rift.  
Had a jolly time de-vigging, especially criss red which was evil.  
or tried a couple of bits & ticked off a Q.M. being one was  
one. Decided to head out with 3 bags as 6 would be stupid.

Tue 1992-07-27/28 (cos it can't be the same date as Monday)

Work & oil carry on de-vigging papphall T/u ~~6 hours~~ <sup>6 hrs 50.</sup>  
but for BFI. got my cold surveying it & ok rigged down  
to strike 2 & face 'too tight'. little with some stuff  
de-vigged most of it but had to give up to get back to  
camp in time for slideshow - only 2 bags this time.

Tuesday 28<sup>th</sup> July ie 28/7/92 (None of this crap revised dates)

FRAN/JERRY/MIKE TA go to France T/u 6 hours

Zippo down to where Tony and Andy jacked out, fast descent aided by  
several fresh bolts whil (with only just enough rope) we dropped  
into a huge (well, pretty huge) chamber. Poked around, found several  
ways on (one bolted), and left, 'cos Fran/Jerry wanted to go to  
the slide show.

Wed 29<sup>th</sup> July = 29/7/92

Wade + Andy T/U 9 hrs.

Sam / MUKETA go somewhere else

T/U 11 hours

Wet down with Andy and Wokey to HGS where we left then to rig a tyrolean (inadvertently stealing the bag of gear they needed). Missed directions to exhaustion (?) and ended up a pipeless, but found ~110m new passage and another pitch. Surveyed out. I was knocked into a nappy - discarded tools filled-in 2.4 min to pipebox - kited off 2QMS! ~~7/15-20~~

Mon 27<sup>th</sup> July

Sam, Gill, Rachel, Julian S

T/U 5½ hrs

Dungeon

Someone finally rigs dungeon! Get down, find dungeon (not that simple, since we went down 2nd pitch). Spend such a long time trying to put a spit in. Gill offers to "rip down snot and fetch the drill". Off go Gill and Rachel. 2 hrs later Julian & Sam finish messing about, go down the pitch and decide the best way is to rig on through an eyehole. Rig the eyehole. "Can you hear a whistle Sam?" "Don't think so". About to go down hear six whistle blasts "Oh SHIT!" Never prissched so fast in my life. Sam in front, races down snot. Horrible thoughts of stretches and falling boulders. Major relief when it's just that Gill has been strung up for 1½ hrs. Ends up with Sam undoing the rebelay so she can get past. After this nobody feels like much more caving so exit all.

Tue 28<sup>th</sup> July

T/U 6 hrs

Sam Julian S

Go down survey Dungeon. Descend pitch into second chamber on yesterdays rigging (note take a rope 'tector). Survey. Find the way on, and a zoom which must have fallen down the entrance.

Thur 19<sup>th</sup> July 30

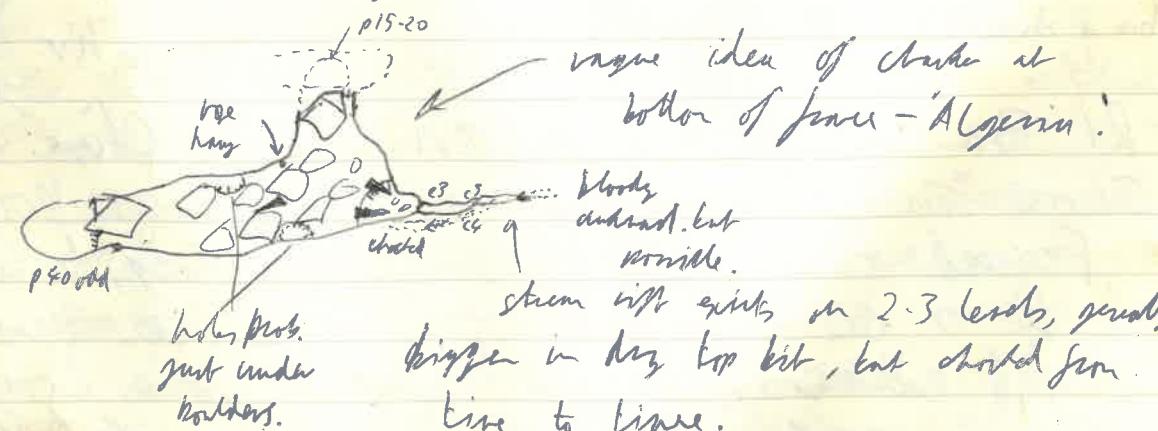
work, buri go & survey fence.

T/U. 9 hrs.

Japped necessary asphalt as I eventually realized once it was too hot. Nine 1st trip down fence, if a bit druggy. Japped somewhat surveying down to impressive space at bottom. Also worked about with rigging in largely vain attempt to improve it, after dire warnings about roses too short, sacks shit etc. Had a good pole road in chamber and found some really stream calc with lots of water in it before booting out. Bear took ages to get out, & then we got lost on way up to 161a & I ended up taking 40 mins & going via 161 to get my bearings - doesn't limestone look like limestone a lot.

My attempt to go on the original trip largely failed as we were still eating tea at 2am.

It is lots of calc though, and being possibly caused by phosphate (and it could go like a train).



Fri 31 July Tony, Gill, Rachel, Sam, Tina, Mike TA

Tu Shs

Photo trip/pottering. Some photos of 2nd pitch from Big Sainsburys, showing eyehole from entrance + boulderslope down to Snot. Sponsorship photos on a high slab in Big Sains - having a brew not 20m from the bottom of the 2nd pitch. Trangia works really well underground; brew good moraliser. Then split 3 parties: Mike + Tina more B.S. photos, Sam + Tony down Dungeon to inspect leads, Gill + Rachel down Snot to explore P.s and go touristing. Explored uphill from bottom of Snot → 2 leads (which Andy A and Iain M have also been down) choke up, but possible small uphill crawl. Draughts. Explored holes down right hand fork to Arrow chamber, without actually getting into the chamber (I think). Rachel scurried down lots stoopy passage/crawls/holes down, some which go quite away. Worth another look, ie go towards Arrow chamber and duck down beneath huge boulder blocking high rift.

Tony + Sam + Mike + Tina proved that Dungeon connects to Snot via a window under a big boulder. 7m pitch at bottom too tight at bottom + choked.

Tu 1hr Tu 2hr

FRI 31 JULY Aggy, Fran, Jerry Clive

Quote "Small depression near 164 - in 100 foot."

Found this cave when prospecting, & found it to be a cavern full of pretty ice. This time brought camera, looped tapes over a couple of lumps of rock, & Aggy went down it (All were wearing shorts & tee-shirts). removed SRT gear, &

passed up to Jerry. Fran descended, then, eventually clive. Bloody cold. Then Jerry. Landing area is sunk in under level of snow, so large kick from side is needed to land on snow. Took loads of pics. Still bloody cold. Came out to heat shock. Best part is it is 10 miles from G Top Camp. N° is 189, name GLITTERSTOMP.

Prospecting (scrotum in the middle)

Aggy, Iain S, Fran & Jerry.  
12HR

Found lots of holes - generally wandered in the direction of the large piece of limestone on the far side of the thinter. Schwarzenegger (?) including Glitterstomp, 164, 107, an old path. AS suspected most holes blocked w/ snow but the limestone had lots of bigges - but only had a 26m rope w/ us so didn't go down all - worth going back to the limestone w/ lots of rope - couple of very large drops. Don't bother doing anymore than + the ones that we actually bottomed - headed back to 161 path over across a large hole on the outside - can be seen from the large piece of limestone on the Woolly path. Went over grassfield to the top - looked down - saw a bolt although some say it may be Tantalasomite - need going down - huge chamber below - very close to path - found in 5 areas.

Thurs 30 July. Anny, Jerry, Andy, Sep, Robert.

Jerry, & a few others arrived @ Top camp 8:15. After waking up, got down cave by 10:00. Went down to rephon, top piddess, & to top of stairs sitting room. Robert strung a type of traverse over big hole (6' long) & Jerry, trusting ~~to~~ Robert, went first. Drilled 2 holes above new pitch, while ~~to~~ Jerry went to rephon for rope. Sep / Robert wanted to see daylight, so we left for surface. Robert & Jerry went ahead (Jerry behind!). They were far enough ahead to suspect they had got lost. Found on surface, with already changed Robert & Jerry.

TU Hard cavers	Rod, Jerry 6 hrs
Humans	Anny Andrew Sep 7 1/2 hrs

27 July France

Andrew Tony  
Tony (the hard caver) had been down a few days before to rig this the most superior of pushing fronts. Sat in the entrance waiting until our bodies had cooled to a temperature that would allow the brain thought channels to open. At this point Tony's brain (not unexpectedly) told him caving was still a true fact but we continued. Beautiful wet 22° pitch. Then at the bottom of roll of the dice ~~BELOW~~ I tensed and waited for the crack to come. Nothing happened. Began to relax.

Wack! Oh no I am falling should not have let go of the rope. Why is my stop not working. Ah let go of the handle. STOP that's better, bollocks who put that wall there. Ouch!

Zip! Next thing I know I am at the top of the next pitch been ill again. Never mind the lets continue. At last the pushing front. Wander up and down, traverse across, Tony has a go. Time to rig the crash. Oh no no again I am falling. Where has that 6ft by 1ft shelf <sup>(bottomless)</sup> I was standing on gone! Went down a pit <sup>(bottomless)</sup> one bolt in using 3 spuds. got psyched so left.

TU 52

26/26

Garden party finish & survey & cleaving Andrew Dave

I can't remember what happened, so I shall make something up. The battery was heavy, it was heavy on the way to the cave. It was heavy in comparison with a light rock sack. It was fucking heavy with full rock sack and a drif.

So, I went climbing with gear, strung with expensive dead weight across dubious frames down dubious climbs and across ding unlikely chipped boulder floor things. Thus, standing at the edge of car litter I clipped in and descended clamped a bolt on the wall. - I thought about using my hand done but thought that I ought to use Mark McGee's battery. Descended loads, Andy followed and so did they up gravity some gear ~~100 ft~~ tape. And thus we were in known cave. We then found some rope. After coffee eating we hopped head hopped and surveyed camp.

Thu 9.

Blade runner hole below the pitch below the square Dave

Our lone intrepid explorer made his way to the cave. He entered thinking of the absence of annoying friends. He came upon a tatty tatty frayed rope. He fearlessly pounded upon the rock eventually it gave way. The rope went lame. I rigged the first three

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belays on tape - such delight - never before have I had so many tapes - odd the benefits of being a just thieving bastard. Bolt, bolt, bolt your boulders pitch.

Bollock bollocks, it stops. I don't fit Nahk but ~~no~~ no. 1 gear so Supergrind\* lovely. Then rift the more clean pitch. Yum bolts.

\* Millerin Falcon. → someone bit

\* Yoda → mazey bit.

\* Andosich → pitch.

T/u glas.

Thu 30 July 183, Puffball Clive (has no head, sob) Toured the ever increasing gongs of sdos covers to look at craggy rift at bottom of 183. Yes, it goes, but it's shit! Very messy craggy (casshates?) fall splash, small climb etc. with all in an angled rift (a fault?). A bit more, only one way, doesn't go up very well. Scared after trying to descend straight head first with cap band hold, so got out.

Then go up to puffball to retrieve bags of rope. Julian went to get, but only Woods had got rope. Found this out descending. Shit & soft pitches at beginning of piso "but I'm sure there is no rope here normally". Climb out, just, exit, for her awhile in sun & got callout. She early coming to rescue us.

T/u 5 hrs ps sdos is good - none of the rocky covers around but abt 50% broken

Mon 3rd Aug. Trisselwand Christine, Jeremy, Jane, Mark

Got up ridiculously early (7am!) to testful tree stries, & rambles etc. Drove to Sattel & immediately see off at the wrong path. Having realised our error, we turned back & tried again (the correct path is the left one which is signposted Trisselwand - as opposed to the one on the right signposted Trisselwand). We then walked along the 233 for a short distance & turned left at the first thing that could just about pass for a path - this again was wrong of course (stay on the 233 until a reasonably sized path on the left - probably the 2nd turning). After about an hour of walking through forests, christians trees etc. we turned right into the bunde (again wrong - you should keep on the path which goes down). Eventually, we arrived at the base of the lower left of the two large gullies in the face - below an obvious pine tree (Wookey). Started climbing at ~11am by which time the sun was just getting into the gully. Start at obvious ridge around corner from tree - many of these throughout the climb are next to brown/orange splodges of paint. 1st 2 pitches were easy & scrubby but with few places for protection - following easiest line up. 3rd pitch - walk across to left wall & climb the crack - it would probably be a good idea to belay at the bottom of this (pitch) instead of from the top of the second. ~~for~~<sup>pitch</sup> 4th & 5th straight from bat can't really remember - some sections can be done running (NB 50m rope recommended for several of these pitches)

together. Eventually arrived below a huge headwall with a large section of loose scree/boulders etc to the left. Spent a long time faffing around here by going too high - it looks as if you can avoid the scree by doing this but a sheer gully stops you half way across. Correct way is to go across to the left & slightly guards across the scree. This is quite exposed but otherwise not to bad. The point to aim for is a <sup>corner of the</sup> sloping slab on the <sup>corner of the</sup> left wall. There are pines towards the left wall honest! At this point (5pm) Jeremy decided he was suffering from sunstroke & he wanted to go down. NB there is almost no shade or breeze on the climb so take lots (20+ person) of water. Abseiled down as far as 2nd pitch without a problem. I abseiled down the 2nd and spent ages looking for the belay (someone had moved it around a corner on the right) which Christine then had a minor epic trying to reach. The stance at the top of the lot is quite small & it was starting to get dark & the first drops of rain from an obvious thunderstorm were starting to fall - all these together resulted in the rope getting horrendously tangled half way down the pitch. After spending ~5min attempting to untangle this - hanging at the base of a small gully - the storm broke. The nice gully was quickly transformed into a cascade of water & rocks ice hitting me & on the lead. At this point I wasn't very happy. After trapping myself to the fact that I was obviously going to die, I managed to move out of the worst of the shit on to a face & spent the next half hour untangling rope & covering.

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Back at the top everyone else was having a similarly shit time getting belted with ice & rocks - Christine ending up with a really pretty bruised shoulder. Eventually we all reached the bottom in various states of coldness, wetness, sanity etc. Walked back (right way this time) only to meet the Austrian mountain rescue on their way to us - someone had seen lights on the face in a thunder storm & called them out. They didn't seem too pissed off but they were amazed that we'd managed to spend 9 hrs on the face. Arrived back at Hinter ~00:30 to meet the CCC rescuers (thanks to all involved) who'd been driving round looking for us before going to call out the rescue.

Good trip - definitely worth doing (quickly though)

Bad:

TE (tiny epic) 9hrs.

(092.08.02) work, RAndy, Tom, Aggy Push the end.

All trudged down to end, very efficient - taking only an hour to get to the end of Tapoche where we took some photos - only being impressed by alertness & capability of his team. (Work checked out drill/rakes bit in LH route on way down - then popped into another chamber to see Dolf/Dave H's AM from a couple of years ago - looks extremely promising and drafty with only a 7m pitch & rooftrike). Took a few more photos in pipeline & then continued climb in SSR. Aggy volunteered (foolishly) to man the drill I put in earlier bolt before digging everything & everything I got for it - he got to a precision problem

before running out of constant travel. He had to hang there for a couple of mins while Andy went along the traverse trying not to pull on the rope & thus agg off. This seemed to make the final move & plonked onto the shelf glistening.

Thought this proven 'wiff' adive had been given by the 3 others so the drill is called '3 wise men'. Aggs had had enough after putting in the top bolt so work had to have a look & Tom & Andy went to get some gear from mostly and a tiny tension line at <sup>right</sup> top of SSR property.

Rather than going miles of horizontal passage, Aggs had gained a 1m wide shelf between 2 pitches. Work added down & discovered they connected so put in a bolt for Aggs going to gain window across this pitch. This was just poss & this led to a chamber with accessible rooms out of it, leading to another big (30m) pitch and a drafty passage. Andy & work started SSR survey up here silly rigging whilst Aggs & Tom rest to my pitch in mostly and - just did due to slumped cable I tripped out.

Andy & work got cold & tired after a bit & went exploring found lots of calc, & including beautiful big pheas with <sup>the</sup> black plum - pity to put footprints in it. Another pitch at end. I then arrived range & more QM's. - ridiculous case.

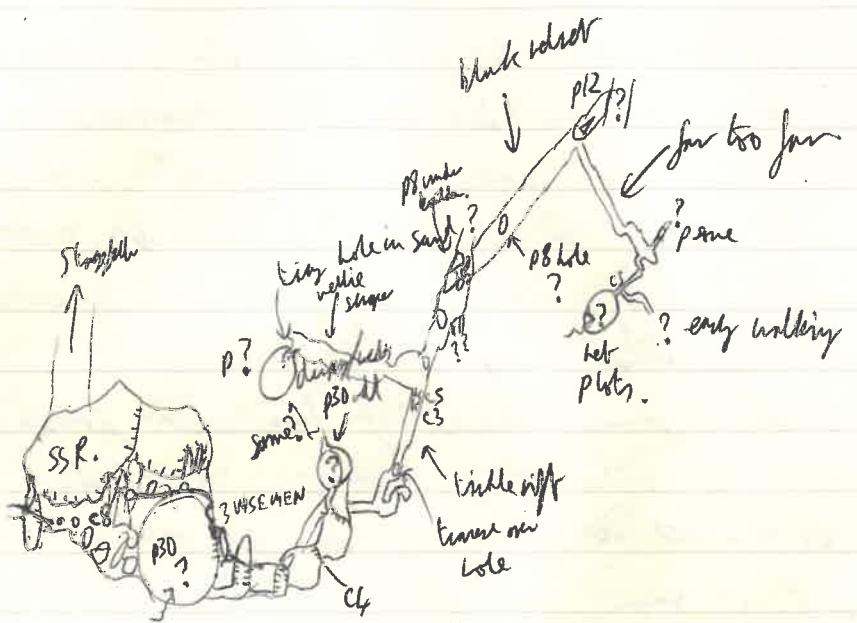
Susy on return so tripped off out

T/M: 15 hr. (work) Agg)

14 hr (Agg & Tom)

See over for diag.

~~FAIR TOO FAR  
10 QM'S !!!~~



Work Study : 14-12-08-04

Harry failed to find a new entrance on previous day (and  
narrowly avoiding the thunderstorm mentioned elsewhere), we had to go in  
the usual way to finish the survey I deny. Did this, finding  
another 20 W's & ignoring them as we had plenty to do then started down  
derry with 2 tubekids, the doll, battery & ladder between us.  
Despite leaving the battery in snowdrifts for photos, it took 6 hrs to  
get out - we were picked!

TU: 15½ hrs.

Also changed strange outfit rope for a long enough rope (45m) & staircase 36 one as it has been used for 3 years.

Left 41m was wired on 3 wire mesh.

More Re-arranging: Done! ~~Done~~, ~~Done~~, ~~Work~~ Andy Hartell likes: 1992.08.05  
Under. Tom wants I will go to fish all the gear out of Klik.  
university.

Term A: Dave & Dad: Tourist to add & then deny Strange Dorothy & RH R.

Team B: Wook & Houri: Survey & design Stakeholder

Team C: Andy & Cline: Photo known & put out battery (small can)

Started off to film although clear photo had prob I dropped a stone from a pitch a phone.

With inspiring talk that labor squeeze as work-the-old bombing  
resigned I leave team deny, whilst Paul F went to join i sungs  
deny.

Team 1 team partly done with basiss. Team 2 work I Andy (Wurzburg)  
& Team 3 Dan & Heni who didn't finish survey I still didn't get  
out till 3:30 pm.

Bloody hard work all round (esp last 4 hrs and where twice I shifted  
3 bags & the battery!)

7/4	Dinner	$1 - 10:30 = 9\frac{1}{2}$
	Drinks	$9 - 3:30 = 14\frac{1}{2}$
	Home	$1:30 - 3:30 = 14$
	Work	$1:30 - 10:00 = 9\frac{1}{2}$
	Andy	$2:00 - 11:00 = 9$
	Cheer	$2:00 - 10:10 = 8\frac{1}{2}$

At something  
like that

Then came the carrying!.....

-overnight -  
1992.08.01-02 Puffball - solo - survey - push - denig mega-ho-ho-trip

Ollie

Arrived at top camp just as everyone left (I can take a hint) so after sitting in a tent making pancakes in a thunderstorm for the first night I got bored and went caving. Pushed up inlet in entrance slope 'til it got too awful for words (really quite awful, believe me....), then solo surveyed over top of first pitch to top of Shell. Don't try solo-surveying. If you do, you won't get cold 'cos you'll spend 3/4 of the time putting rocks on the end of the tape and walking gently back down the passage praying that it'll stay on. Also a candle makes a good sighting point (it of course) unless you're in a pitch series. Got bored two legs from end so checked out a draft area and looked at the crawl over the top of shell. In a maelstrom of emuu I took a bearing along it and went to BFB doing Denig up to Shell (greasing the bolts!) and finished survey. Entrance rift is paradise with only one taggy, Broke end off tape & dropped ladder spreader & had to go back down for it. That's about it. Oh-exit coincided perfectly with down as intended

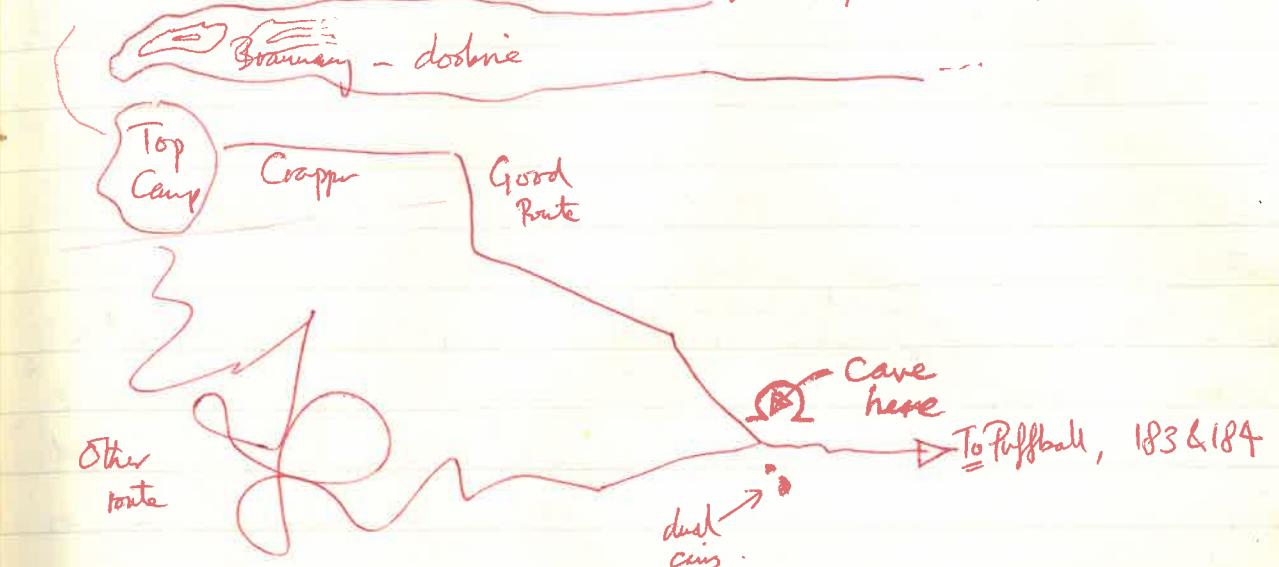
T/U:  $8\frac{1}{2}$  hours.

1992-08-01 Various holes; prospecting (renumbering and mobile fastening  
 → 1992-08-05

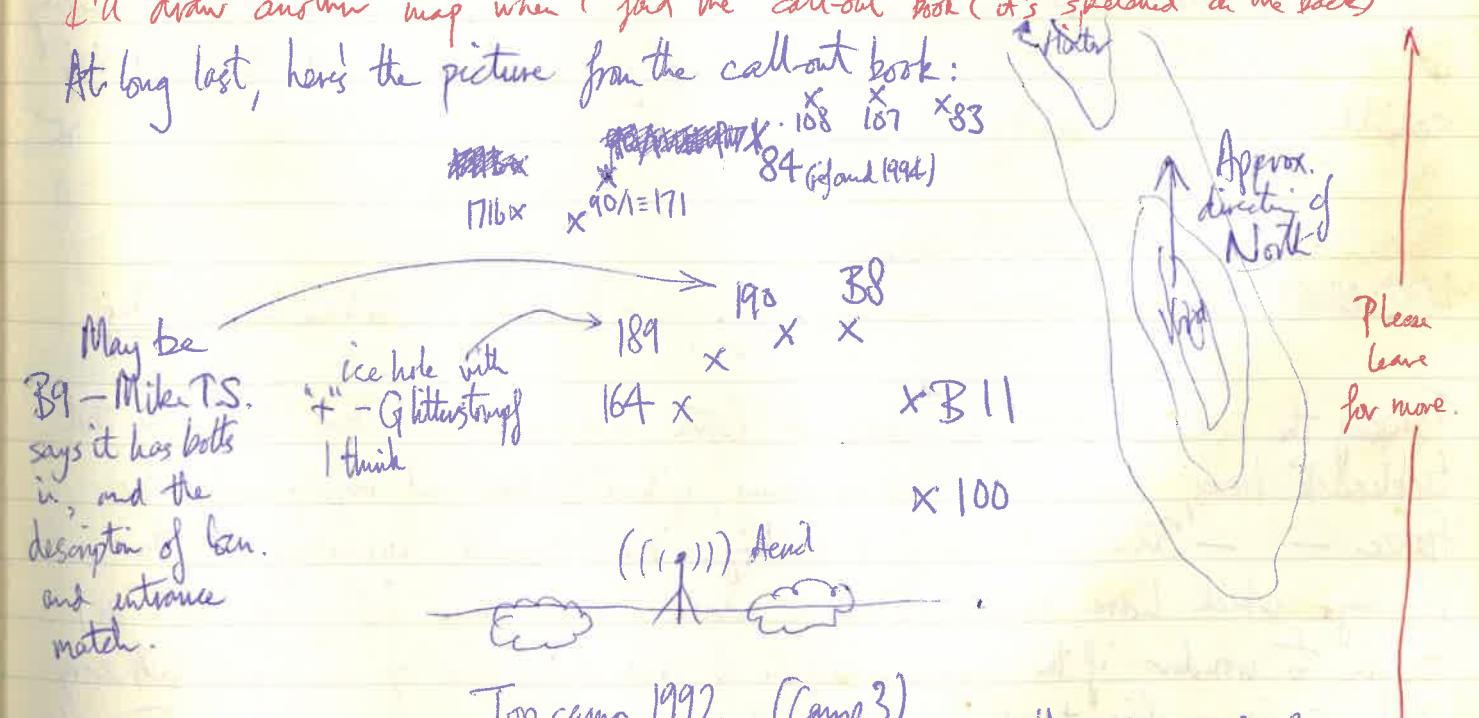
Ollie

Found various caves which were already numbered, renumbered 90/1 ≡ 163/171 found & numbered 171b (entrance approx 50m away which connects non-trivially) numbered 189 ("Glitterstomp") with a "-" because although marked with a "+" on the other side, I don't believe you can say it doesn't go when it's so full of snow (Also of renumbered 90/13, 90/14 and 90/15 as 183, 184, 185, (183 and 184 on 92-07-17)) Found bottomed & blind shafts on walk to 182 (Puffball) & marked with "x".

Also found 2 going caves. One next to 189 & is numbered 190, the other marked "disc" 'cos we ran out of numbers. This one is where the 2 Puffball routes merge / split. A map:



This one has a 2 second drop with a rattle for a bit. Worth a look.  
 I'll draw another map when I find the callout book (it's sketched on the back).  
 At long last, here's the picture from the callout book:



Total T/U: ? but 1 hour

1992.08.02 Elchfalle attempted survey & denig Clive & Olly

After waiting for Clive to appear so I could go surveying with someone to hold the other end of the tape, we finally got down 183 late in the evening. We reached the bottom, I tied the rift downstream & hasted it so came back.

NO-ONE SEEKS TO HAVE TRIED GOING UPSTREAM!!!

Probably fruitless, but maybe worth a look

Surveyed to bottom of fifth, <sup>a end of last swing</sup> when as Clive was pulling up the pitch I heard water. "Clive, be quiet a mo." Taught - jump a Clive - "Gough, gough, - splash - a torrent suddenly appears" Oh fuck!" Clive attempts to cut the rope which had just caught under a rock, or I pull up the 5<sup>th</sup> pitch. At the top, paranoia convinces me the water is increasing, so I tell Clive to get up the rope. We exit quickly, astonished that the entire cave is rigged out of the water. Nice one folks! I only wish Clive would appear before I start worrying where he's got to, but he's sensibly taking it slowly. Ho hum.

TU: 4 hours.

1992.08.03 France push-survey-denig. Dave H, Julian S, Olly

Forgoing the chance of the long walk to Repton and beyond, Dave "I'll carry that tacklesack" Hanes, Julian "I'm shit at carrying, y'know" Shilton and myself opt for France - - 300m with 30 ft of walking. We descend, marvelling at the rebeldays which have been breeding in dark corners since last year. Just as I begin to wonder if the universe outside of and endless piece of rope with bolts every six feet is a figment of my fudge-ferved brain, we reach Algeria. Douche. "Would you like to rig while we survey?" Of course I would. Try to rig

a 50 m hang on 9mm rope from two I.R.T. placed bolts with two 'tectors. The hang bolt - just to add to my confidence - is in a boulder larger than a horse jammed in the rift. Reach the floor thinking that surveying has its attractions. Rig 2 more poxy rebeldays to a smaller chamber where the ~~boulders~~ French spits run out. There's an obvious aqueous way on or a "Dritter - killer" traverse over the top of the end wall. Both have big drops (2 sec + ??). Dave & Julian come down the 50 & Julian gibber at the rob. He has a point but I'd rather he told me at the top. Dave looks at the next chamber, and we denig. God it was fun. Dave & I emerge to find Julian's hair fallen off a (surface) cliff and badly bruised his back. No harm.

TU: 8 hours.

Nomenclature: Favorites of are: "Orient express" for 50m & "Titchfield Thunderbolt" for next pitch

4/8/92. Roots Elchfalle denig Clive  
denigged it. (abide does bear his rope quickly: I abide, a couple of hours - God knows: his is a year later!)

1st trip was aborted due to rain, so Clive went back. God this rain is crap. Olly

RUM